



## Raider Expectations (Updated 04.2024)

### Our Raiding Goals

Indecisive is a mythic focused raiding guild with a big emphasis on self-improvement within a social atmosphere whilst maintaining competitive progress. We are a **team** and it is expected that all members of the team pull their weight towards success.

#### **Self-Improvement**

This document outlines a range of ways that the raider is expected to improve themselves. No one solution works for everyone or for every problem, but it is our firm belief that raiding at Mythic level is 50% raiding and 50% research and learning; raiders should be passionate about extracting the very best from their class and spec.

#### **Social Atmosphere**

We ultimately play WoW to have fun and enjoy the company of others whilst doing so. It is our expectation in raids that people treat each other in a friendly manner and with a level of respect. Toxic personalities and behaviour will simply not be tolerated in our raids.

#### **Competitive Progress**

Competitive progress for us means extracting the best we can from our raid team to make sure we achieve the best possible progress we can at the Mythic level.

### Raiding Expectations

#### **Raid Requirements**

All Raiders and Trials will use the #signups channel on discord to declare themselves available/unavailable for raids. If you do not sign-up, you will be considered signed off for the night. Regular attendance below 80% will be addressed.

The Raid Leaders are responsible for the composition on any given night.

#### **Fight Mechanics**

It is the responsibility of the entire raid team to correctly execute fight mechanics. Wipes caused by pure lack of care, attention, or desire to execute mechanics are never acceptable. A raider should be using the following to develop a deep understanding of the fight:

- ✓ Lorrqs
- ✓ Warcraftlogs
- ✓ PoV videos
- ✓ Tactic videos
- ✓ In-game journal

#### **Raid Performance**

As always, we ask everyone to be mindful of researching their class and ensuring you are continuing to perform to the best of your ability. This includes:

- ✓ All the above
- ✓ Full suite of consumables (flask/food/augment rune/health potions/power potions)
- ✓ Dynamic stat weightings and **fully** optimised gear
- ✓ A healthy frame of mind
- ✓ Arriving energised and well rested

## Optimisation of Class Roles

It is without exception that every class and spec has its own individual strengths and weaknesses. The tactics and assignments we set as a guild should reflect the composition of our raid team on any given night.

From a raid organisation standpoint, this means we will endeavour to cater to the abilities of each class and spec when setting raid assignments. This includes the following:

- My class/spec has low mobility: you won't be assigned to the tasks requiring the most movement.
- My spec has poor AoE damage but great single target: you can prioritise your single target damage over AoE.
- My class is weak at swapping to targets that die quickly: you will have priority to stay on your primary target over others more suited for switching.

These examples come with one simple caveat: **if you are explicitly asked by a raid or role leader, you need to fulfil any role asked of you.** Our raid composition varies, and the assignments/role we expect you to fulfil will vary accordingly. These situations are inevitable and should be regarded as a challenge rather than a hindrance on your ability to perform optimally.

The role channels: iddps, idcast, idstab, idheal and idtank are where discussion on your assignments or role can be discussed.

## Outside of Raids

We are a Mythic Raiding guild, and as such we expect all of our raiders to use the systems and resources outside of raiding to make sure their characters are as well geared and as prepared for Mythic Raiding as possible.

We ask that you engage with the following end game systems:-

**Any and all systems that provide any raid-related power**, for example reputations or events (think Augment rune item).

**Mythic+** - it is of the utmost importance to complete at least **four +10s** a week to get max ilvl loot from the Vault. Although **as many as possible** is recommended to gain more chances of an upgrade. In the first weeks of a new season, we ask that you do as many as humanly possible.

If you are organizing a M+ run please try and be as inclusive as possible with all members of the raid team.

## **Crafted Gear**

You should be using crafted spark gear and upgrading it to maximum item level as soon as possible.

## Not Meeting Expectations

If a raider is not meeting these expectations on a particular boss (or more consistently across a season), the guild will:

- Reduce the raider's priority on loot
- Place the raider on a 2-week internal trial (see Protecting Against Poor Performance)